You can’t demo anything unless you have 95% of code coverage for that feature

We need a card for Trello on Trello

Agile – publish where we are all the time and what tasks there are. Number of story points per sprint is our velocity

We know what our velocity is and we can’t finish it in time. We will negotiate what we need during our sprint if we can’t finish everything that a big team can get.

Ask for prioritization for user story points

Every time you add a new feature, communicate it to the customer beforehand

UUntil we have reached our velocity. This is what we are committing to for our current sprint.

Product owner does negotionation and interaction with the customer

Multiple inheritance

Intro to Software Engineering

Software if everywhere, it’s mostly crap, it cost all of us a lot of money and an incredible amount of time and pretty much everything depends on it

Everything depends on doftware these days.

There are 29 computers in your core on average

Not a problem because it makes us a lot of money, it’s better than digging ditches, and it can be a lot of fun.

SLOC – Source lines of code

Java was targeted for cable boxes? Embedded systems

You match the language to the problem

It is often interpreted to argue that the number of objects an average human can hold in working memory is 7 +- 2